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Interfacing ISPI161x to Fujitsu® SPARCLite® RISC Processor

Semiconductors

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Application Note

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2.0	Oct, 2001	<ul style="list-style-type: none">• Updated schematic to reflect use of ES2• Updated data to reflect latest ISPI161x datasheet• Updated to latest Philips document template	Yuk-lin Ong
1.0	Jan 2001	First release	Socol Constantin

Note: ISPI161x denotes any Philips USB single-chip host and device controller whose name starts with 'ISPI161', this includes ISPI161A, ISPI161A1 and any future derivatives.

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1. Overview

The unique design of the Philips ISPI161x allows it to be used both as a Host Controller (with two downstream facing ports) and a Device Controller (with one upstream facing port). These ports may be independently accessed, enabling simultaneous connection as a Host Controller and a Device Controller.

When ISPI161x is integrated into a personal digital assistant (PDA) or handheld personal computer (HPC), it is usually connected to the external bus interface of a Reduced Instruction Set Computer (RISC) processor. This application note presents some of the important issues in such a design, using a concrete example of the Fujitsu SPARClite RISC.

2. ISPI161x Processor Interface Signals

ISPI161x's processor bus interface is designed for a simple direct connection with a RISC processor. The data transfer can be done in the Programmed I/O (PIO) or direct memory access (DMA) mode. The estimated maximum data transfer rate on ISPI161x's generic processor bus is approximately 15 Mbyte/s. This is based on an ISPI161x internal clock frequency value of 48 MHz. To achieve the maximum data transfer rate on the host processor bus, ISPI161x contains a ping pong structured RAM that allows alternative access from the RISC processor or from the internal Host Controller and the Device Controller. The ping pong memory is separately allocated for the Host Controller and the Device Controller. The Host Controller uses 2 kbytes of the ping memory and 2 kbytes of the pong memory in its allocated memory. The Device Controller uses 1.5 kbytes for each of the ping and the pong memory in its own memory.

The main ISPI161x signals to consider for connecting to a Fujitsu SPARClite RISC processor are:

- A 16-bit data bus: (D[15:0]) for ISPI161x, which is "little endian" compatible.
- Two address lines (A0 and A1) necessary for complete addressing of the ISPI161x internal registers:
 - **A0 = 0 and A1 = 0**—Selects the Data Port of the Host Controller
 - **A0 = 1 and A1 = 0**—Selects the Command Port of the Host Controller
 - **A0 = 0 and A1 = 1**—Selects the Data Port of the Device Controller
 - **A0 = 1 and A1 = 1**—Selects the Command Port of the Device Controller.
- One \overline{CS} line used to select ISPI161x in a certain address range of the host system. This input signal is active LOW.
- \overline{RD} and \overline{WR} are common read and write signals. These signals are active LOW.
- Two DMA channel standard control lines: DREQ1, DREQ2, DACK1, DACK2 and EOT (one channel is used by the Host Controller, and the other channel is used by the Device Controller). Since the SPARClite processor does not contain a DMA controller, these signals will not be used in a minimal hardware implementation.
- Two interrupt lines:
 - INT1 (used by the Host Controller), and
 - INT2 (used by the Device Controller).

Both have programmable level or edge, and polarity (active HIGH or LOW).
- The CLKOUT signal has a maximum value of 48 MHz.
- The \overline{RESET} signal is active LOW.

3. Fujitsu SPARClite

The SPARClite processor is a part of the 32-bit RISC Fujitsu family, whose maximum CPU frequency is 120 MHz and maximum bus frequency is 40 MHz.

The external bus interface of the SPARClite processor is a non-multiplexed address and data bus. It has a big-endian architecture. An internal programmable Chip Select logic and an on-chip address decoder allow easy interfacing to EPROM, DRAM (EDO/FPM), UART, or general ASIC without additional glue logic. The integrated DRAM controller can generate all signals necessary providing a direct interface to different types of memory; FPM and EDO DRAMS. The address decoder of the SPARClite processor can generate six programmable Chip Select signals. One of the CS0–CS5 signals will be asserted when the selected address matches the value programmed in the *Address Range Specifier Register*. The *Address Mask Register* is used to mask certain bits of the address.

To select the properties of each area, set certain values in the internal control registers:

- Bus size: 8, 16 or 32 bits can be independently set for each area, and is determined by the value of the *Bus Width/Cacheable Register* of the SPARClite processor.
- Number of wait cycles: can be independently set for each selected area by setting the *Wait States Specifier Register* of SPARClite.
- Setting the type of space: SRAM, DRAM and EPROM. The SPARClite processor will generate the necessary signals to control any of these types of memory.

Each addressed area of the SPARClite processor can be used only in the big endian mode. For correct data alignment, matching data width and endian is necessary. In the design phase of a system using SPARClite and ISPI161x, care must be taken during schematics and software development because the ISPI161x connection requires a 16-bit or little endian configuration of the selected memory area.

4. Considerations in Timing Diagrams and WAIT States

The following is a short study of the timing diagrams of ISPI161x.

According to the ISPI161x datasheet specifications, a read cycle requires the following main timing parameters (the requirements of the write cycle are similar):

- t_{RL} = 33 ns (\overline{RD} LOW pulse width—minimal value required by ISPI161x),
- t_{RHRL} = 110 ns (\overline{RD} HIGH to next \overline{RD} LOW—minimal value required by ISPI161x) and
- t_{RHDZ} = 3 ns (\overline{RD} hold time, minimal value that can be expected from ISPI161x).
- t_{RC} = 143 ns (will result as a sum of t_{RL} and t_{RHRL})
- t_{SHSL} = 300 ns (first $\overline{RD}/\overline{WR}$ after command).

For a detailed analysis of a timing diagram, consider the access of an ISPI161x internal register (for example, the Control Register of the Host Controller). It requires two phases: writing the address (index) of the selected register into the Command Port; then only data transfer access (RD/WR) may take place.

The timing diagram in Figure 4-1 describes the two phases of accessing ISPI161x:

- The first phase is accessing the Command (control) Port of ISPI161x, to write the address (index) of the data port that will be accessed. In this phase, \overline{CS} is active. The data lines D[15:0] contain the desired address. The \overline{WR} pulse will be activated and will latch the data. Note the value of t_{SHSL} that represents the minimum time required between occurrence of the first phase and the second phase. As an example of the Host Controller “Control Register”, a value of 01H will be transferred during a \overline{RD} operation and 81H during a \overline{WR} operation.
- The second phase consists of the access (read or write) to the data port selected by the address latched in the previous phase. Two timing diagrams are combined again in this second phase: one for the read access and one for the write access. A series of \overline{RD} and \overline{WR} pulses are shown in the diagram to define

the timing requirements between two consecutive accesses to ISPI161x: t_{RHRL} , t_{WHWL} , t_{RC} , t_{WC} , t_{RLDV} , as specified in the datasheet.

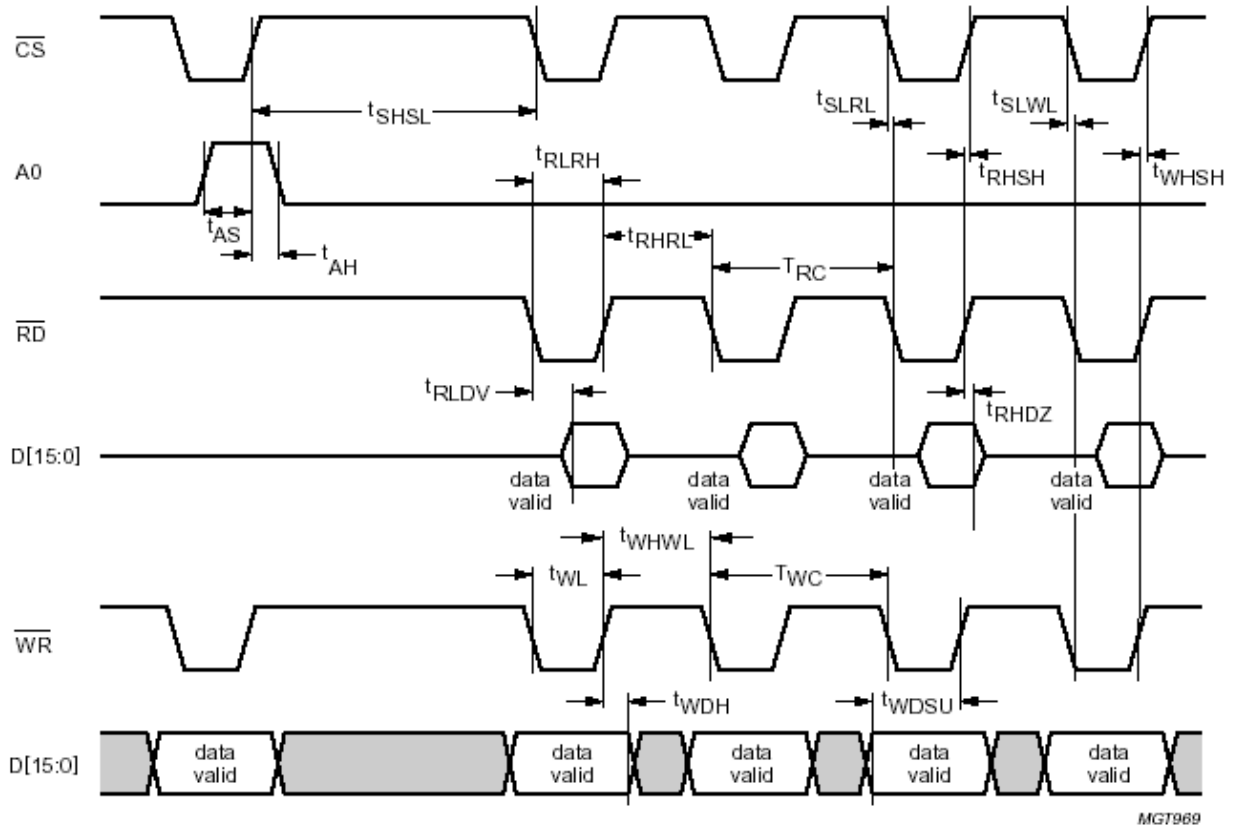


Figure 4-1: Programmed Interface Timing (16-bit Read/Write)

When the ISPI161x connection area is defined as SRAM, ISPI161x will operate correctly for a bus clock CKIO = 33 MHz. Timing measurements show that inserting wait-states in the standard bus cycles of SPARClite is not necessary. Nevertheless, we will describe wait-state insertion, to cater for cases when faster bus cycles are used for accessing ISPI161x.

Wait states insertion may be generally achieved using two solutions: hardware or software implementation. Both solutions will delay the rising edge of \overline{RD} or \overline{WR} to the next CKIO cycle and will determine an elongation of the \overline{RD} or \overline{WR} LOW pulse that can be calculated as:

$$t_w = W \times T(\text{CKIO}); \quad \text{where: } (W) \text{ is the number of wait states desired or selected.}$$

$$T(\text{CKIO}) \text{ is the cycle length of CKIO.}$$

Note: the value of t_{RHRL} will not be modified by the number of wait states inserted by any of the solutions mentioned earlier. The value of this parameter must be calculated and correctly adjusted according to the number and length of instructions executed by the SPARClite processor between two successive accesses to ISPI161x. The “software solution” for wait-state insertion in a bus cycle is simple and is preferred in a minimal configuration, if additional wait states are necessary.

5. Using Interrupts

ISPI161x generates two interrupts on the INT1 and INT2 pins, allocated for the Host Controller and the Device Controller, respectively. These interrupts occur depending on the setting of the interrupt registers.

Connection of the INT1 and INT2 signals can be done directly to any available IRQ signal of the SPARClite processor. Both INT1 and INT2 of the ISPI161x are programmable as active on level or edge and HIGH or LOW, as specified in the *HcHardwareConfiguration* Register and *DcHardwareConfiguration* Register of the Host Controller and Device Controller, respectively.

6. Schematic Diagram

The schematic diagram on the following page shows the connection of the ISPI161x to a Fujitsu SPARClite processor in a minimal hardware configuration. For a more detailed description of connection of the ISPI161x to a RISC processor and a study of each category of signals and timing diagrams, refer to the application note *Interfacing ISPI161x to Hitachi SH7709 RISC Processor*.

In this configuration, the ISPI161x is simply selected by CS5# that is asserted according to the values programmed in the *Address Range Specifier Register* and the *Address Mask Register*.

To correctly access the ISPI161x, it is assumed that area 5 is programmed for the SRAM memory type for 16-bit accesses. Data lines D[15:0] of the SPARClite processor will be used in this configuration, and pull-up resistors must be connected to the data bus lines that are not used (D[31:16]); according to the SPARClite datasheet specifications. In this configuration, the \overline{RD} input signal of the ISPI161x is generated by negating the $\overline{RD}/\overline{WR}$ signal generated by the SPARClite processor. Therefore, the \overline{RD} input signal of the ISPI161x will be active most of the time as the SPARClite $\overline{RD}/\overline{WR}$ signal is HIGH during a read or idle cycle. This will not create any conflicts on the system data bus as the ISPI161x will enable its internal output buffers only when \overline{CS} is also active in the same time.

Interrupts INT1 and INT2 are arbitrarily connected to IRQ8 and IRQ9 lines, respectively, of the SPARClite processor. The interrupt controller of the Fujitsu SPARClite processor allows independent setting of the interrupt trigger mode for each input, by programming its *Trigger Mode 0 and 1 Registers*. The ISPI161x also allows programming of polarity (LOW/HIGH) and the signaling mode (level or pulse) for both generated interrupts INT1 and INT2, by correctly setting the bits of the *HcHardwareConfiguration* and *DcHardwareConfiguration* registers of the Host Controller and Device Controller, respectively.

Input signals $\overline{H_OC1}$ and $\overline{H_OC2}$ are used by the ISPI161x to detect an overcurrent on the downstream ports. Since separate overcurrent detection and protection circuits are implemented for each downstream port in the ISPI161x, detection of an overcurrent on a downstream port will have power turned off at that port only. Connecting the voltages of the two downstream ports VBUS_DN1 and VBUS_DN2 to $\overline{H_OC1}$ and $\overline{H_OC2}$ pins enables current value to be detected by sensing the voltage drop on Q1 and Q2 that are MOS transistors with very low switch-on resistance $R_{ds(on)}$. Selection between Q1 and Q2 depends on the desired maximum current value and this determines the value of $R_{ds(on)}$. For example, if the allowed maximum current is about 0.5 A, a voltage drop of 75 mV will trigger the overcurrent circuitry and $R_{ds(on)}$ of approximately 150 M Ω will result. Connecting the ISPI161x input pins $\overline{H_OC1}$ and $\overline{H_OC2}$ to +5 V will disable the internal overcurrent protection of the ISPI161x. You can opt for an external overcurrent protection circuit.

The number of downstream ports is determined by the setting of the NDP_SEL input signal of the ISPI161x. In a minimal hardware configuration, you can use a simple jumper option to set one or two downstream ports.

Detection of a connection on the upstream port is achieved by connecting VBUS_UP to pin D_VBUS of the ISPI161x. R12 and C20 will act as a low-pass filter that eliminates the possibility of sensing false voltage drop because of load current variations or noise on VBUS_UP. It is recommended, if possible, to implement a hybrid power solution, by using VBUS_UP to power the ISPI161x and an external power source for the rest of the system.

The GoodLink™ (\overline{GL}) output signal indicates (using an LED) the status of the USB device and helps in troubleshooting the USB connection.

The \overline{RESET} input signal of the ISPI161x is connected to the RESET# input signal of the SPARCLITE processor and both are connected to the system RESET generation circuitry.

7. References

- *Universal Serial Bus Specification Rev. 2.0*
- *ISPI 161A1 Full-speed Universal Serial Bus single-chip host and device controller datasheet*
- *ISPI 161A Full-speed Universal Serial Bus single-chip host and device controller datasheet*
- *ISPI 161 Full-speed Universal Serial Bus single-chip host and device controller datasheet*
- *Interfacing ISPI 161x to Hitachi SH7709 RISC Processor application note.*

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